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SpeechRecognizer with grammar information (iCub/contrib/src/speech)

- SAPI 1.5 for Speech Recognition, grammar in .grxml as "rule"
- Possible "subtrees" : SUBJECT -> (Agent|Object)[property], Agent->name
- Output Bottle in /recognition/continuousGrammar:o
("who is blue ") (INTERROGATIVE (interrogative_word who) (VERB (be is))
(OBJECT_COMPLEMENT (object_adjective (color blue))))

Mortal Kombat iCub

- Catching A/B/X/Y/Lb/Rb joystick buttons
- Saying the action name, running .mp3 file, [launching the proper behavior]